# SPECIAL MEETING MINUTES BOATHOUSE/HAINS PARK IMPROVEMENTS COMMITTEE

7:00 p.m., MEETING ROOM, OLD LYME TOWN HALL

	<u>PRESENT</u>	
PG	Paul Gianquinto	Co-Chairman
PF	Paul Fuchs	Co-Chairman
BS	Brian Schuch	Secretary
RR	Rob Roach	
KB	Ken Biega	
GH	Greg Hack	
JP	John Parker	
PC	Phil Carney	
BR	Bonnie A. Reemsnyder	Ex-Officio
SS	Skip Sibley	Ex-Officio
&		
MN	Mary Jo Nosal	
NP	Nina Peck	Architect

# CALL TO ORDER> PG 7:05 p.m.

#### #1 REVIEW PRESENTATION AND FAQ HANDOUT FOR INFORMATION MEETING

The FAQ was reviewed and the following discussed:

- **PG** asked if the STEAP/Project comparison should be included in the FAQ handout; the consensus was to save the comparison as back-up if any questions arose.
- **GH** and **PF** reported that the fundraiser kick-off was well attended and there were already pledges in excess of the \$40,000 required for the low-freeboard HDPE docks. The cost of the docks will not be included in the project construction costs and not be included in the budget request.
- The Prevailing Wage Adjustment will be added to the Boathouse Labor Estimate and the PWA line deleted so the Cost Summary slide will be consistent with the FAQ cost summary.

NOTE: **BR** left the meeting to attend the WPCA meeting.

#### #2 CONSTRUCTION DOCUMENT PLAN REVIEW

**NP** clarified that drawing revisions had not been completed; this item was tabled.

# #3 <u>NEW BUSINESS</u>

**NP** provided preliminary marked-up Div 01 specs for **PG** to review.

**KB** will discuss the potential need for testing the paint for lead with Mystic Air.

 ${\bf NP}$  asked if the Town would waive the Permit Fees for the project;  ${\bf PG}$  to check.

**BR** confirmed with the STEAP Grant administrator that the proposed changes in project scope are acceptable.

## #4 APPROVAL OF MINUTES

**MOTION> PG (PF)** To approve the minutes of the 4 Sep 14 meeting as submitted. 8-0-0.

**MOTION> PG (PF)** To approve the minutes of the 15 Sep 14 meeting as submitted. 8-0-0.

## #5 <u>ADJOURNMENT</u>

**MOTION> PF (BS)** 8:56 p.m. 8-0-0